

A trigger is a user-specified signal that directs QuickKeys to play or activate a specific shortcut. When you create a shortcut you can assign one or more triggers to it. QuickKeys X3 introduces several new trigger types that vary in complexity; all are explained in detail in this section.

## Trigger types

### Application Event Trigger

Shortcuts can be triggered automatically after a specific application opens, quits, becomes front-most or leaves the front. You determine the application and the time delay.

Example: Let's say when you open Safari you want the browser window to be a specific size, so you use an "App Event - Safari Opens" trigger to automatically move the browser window and resize it 5 seconds after Safari launches.

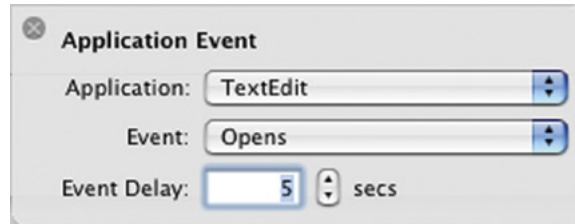


Figure 4-1. Application Event trigger options

### Application Event Options

- Application – Choose the application which will be used as the trigger. If the desired application is not running it will not show in this list and you will have to choose “Select Application” and navigate to it.
- Event – Choose the event you want QuickKeys to watch for in relation to the chosen application.
  - Opens – Trigger when the chosen app is launched.
  - Quits – Trigger when the chosen app quits.
  - Becomes Front – Trigger when the chosen app becomes front-most.
  - Ends Front – Trigger when the chosen app is no longer front-most.
- Event Delay – Delay the actual triggering of the shortcut for as long as needed to account for things like slow loading applications.

### Day & Time Trigger

Lets you select the time and day(s) of the week when QuickKeys automatically triggers a Shortcut.

Example: At 11:55AM, Monday through Friday, QuickKeys can launch your time tracker application so you can clock out for lunch.

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